Putting the open in openSUSE: Community-driven KDE Development

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Summary

KDE at openSUSE is an inclusive community It's an exciting time on the Free Desktop Contributing is rewarding

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Why do we 'do' Free Software

- Change it to our taste
- Won't disappear or stop working at a company's whim
- Easy to communicate with the developers
- The result meets our needs better
- Chance to learn from and share with experts around the world
- Contributing adds to a common good Free to everyone, not just a company's share price
- Empowering to use software we have helped to shape



Why should YOU participate?

Contribution has benefits

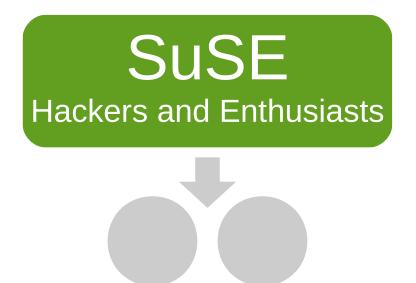


Why should YOU participate?

Participation is essential



• Then:



Hacker and Enthusiasts

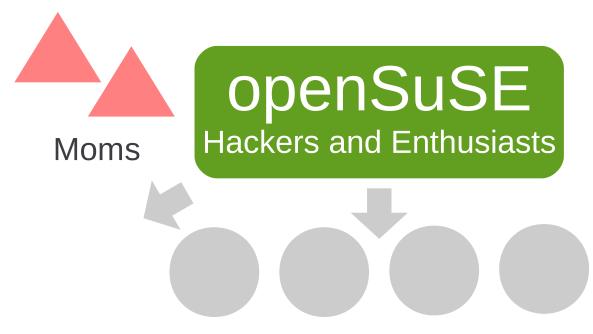






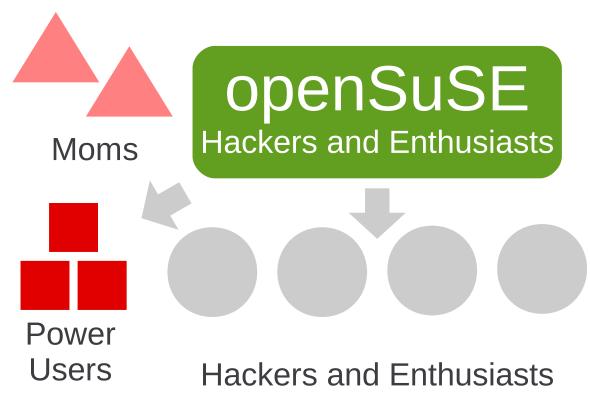


• Now:

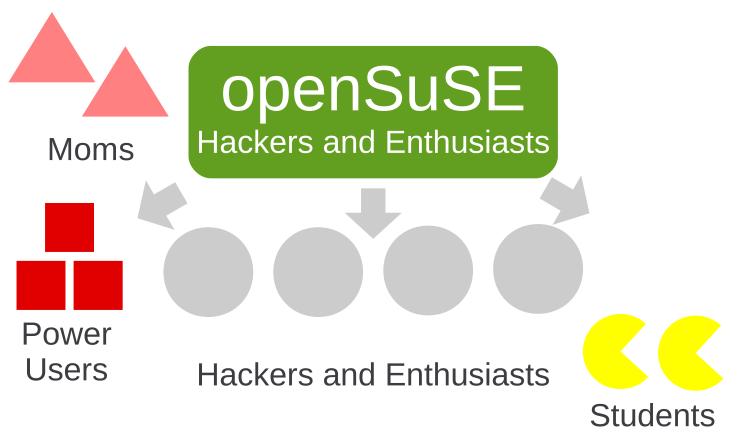


Hackers and Enthusiasts

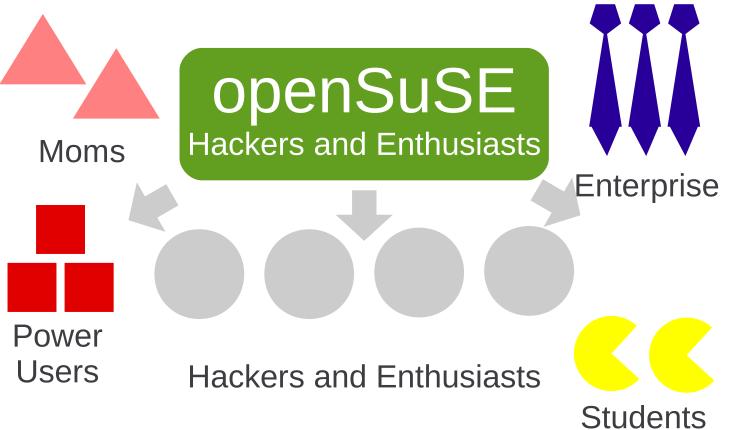














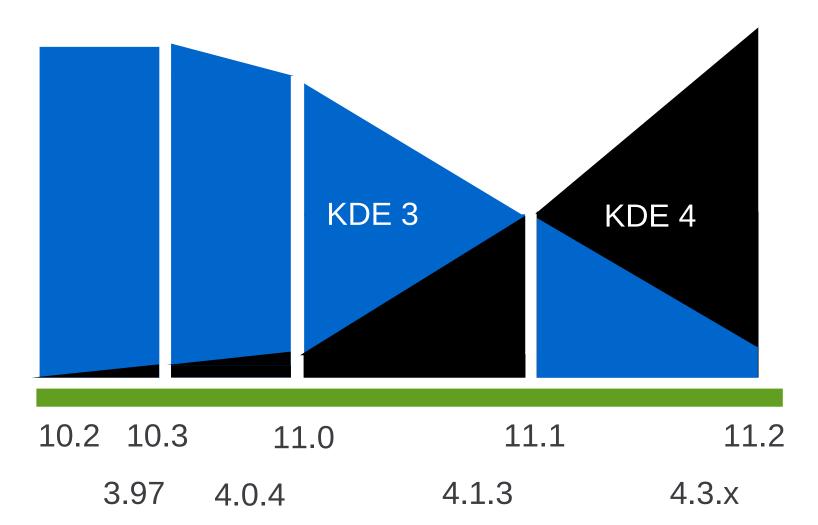
Free and Open Development

- Free Software is the highway
- Participation is the engine
- Contribution is the fuel

• To keep Free Software democratic, we have to keep expanding the group of participants and contributors

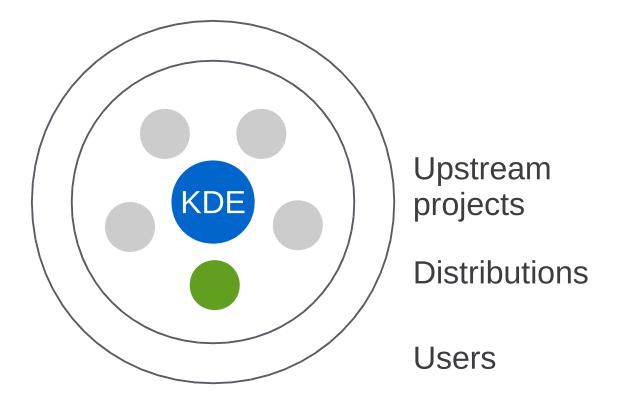


Introducing KDE 4





Developing KDE on openSUSE





Polishing the KDE 4.1 Desktop

- Icons on the desktop
 - IoD vs Folder View widget on desktop
 - Some people really like their icons
 - Listen to the users
 - IoD made accessible



Polishing the KDE 4.1 Desktop

- 'Cashew' Desktop Toolbox button
 - Zooming User Interface
 - Not completely finished
 - Upstream passionate
 - Listen to the users
 - Plaindesktop plugin does everything except the Cashew



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Hardware adaptation

- KWin Composite Effects
 - Many combinations of drivers and graphics cards
 - > Wide user testing allowed default enabled decision
 - Which effects to enable?
 - Too much eye candy \rightarrow narrow appeal
 - > User feedback provided a subtle, usable default set
- Network Management
 - Hardware, drivers, configurations
 - > Broad user testing giving good QA for 11.2

How to be a great community member

Do's and dont's:

- Do spread the word that Free Software is open for everyone to participate in.
- Do tell people about it when something works well
- $\boldsymbol{\cdot}$ Do keep your eyes open for problems and report them
- Don't just get used to them or assume the defect will never be fixed
- Do learn how to report problems in a way that is useful to the developers
- Do have a lot of fun!



Ways to contribute

Join the mailing list

- Come to the meetings
- Help out on forum.opensuse.org
- Come to a bug day and squash some bugs!
- Testing packages from KDE repositories
- Learn to package and submit your changes to openSUSE
- Share your experiences
- Translate into your language?

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Ways to contribute

- Got a specialism?
 - Educator?
 - Writer?
 - Hardware enthusiast?
 - Sysadmin?
 - Designer?
 - Accessibility?
- Represent your field in openSUSE!

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We're on your side!

- Novell developers such as the openSUSE KDE team, want you to have the best experience
- We can't do everything!
- We are great connectors to the wider KDE and Free Desktop communities
- We can help make your bug reports more useful (more likely to be solved)
- Bugs and missing features need your input

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We need your help

• URGENT

- Set goals and priorities for openSUSE 11.2
- Identify last regressions
- Join the team, take responsibility for a part of the desktop, coordinate feedback and others' work
- KDE 3 lover? Help maintain the KDE 3 LiveCD and OBS packages!



Any questions?

- <opensuse-kde@opensuse.org>
- #opensuse-kde on FreeNode IRC
- www.opensuse.org/KDE
- KDE 4.2 packages, updated frequently: www.opensuse.org/KDE/KDE4